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## About This Game

### Tractors And Farm Machines Get Your Farm Up And Running

The PC simulator "Professional Farmer 2014" takes the player to the countryside and gives hobby farmers full control in the comfort of their home. Farm management, cultivating fields, planting crops, animal husbandry and buying and selling produce are just a few of the major game elements this simulator offers.

Starting out with a small estate, the player begins their career as an up-and-coming farmer and little by little acquires new fields, tractors, machines and animals, and can either specialize or make use of all options that farming has to offer. The key to success lies in good planning by season, expert knowledge that you acquire throughout the game, and skill and good old-fashioned hard work. As a farmer, the player learns to live with the forces of nature, accept the weather and respond so as to perfect the yield from fields, care for the animals and prepare the budget for new investments. Many tractors and farm machines (combine harvesters, field choppers, attaching parts and trailers, etc.) by renowned manufacturers are available to cultivate the farm and manage all the work. Only good planning and hard work will turn fallow earth into a flourishing and fertile soil. Of course, you can drive and control all machines yourself, be it hooking up the plough, re-filling the tractor or unloading the harvest.

"Professional Farmer 2014" has a broad variety of crops, depending on the environment and climate, with which the farmer can cultivate the fields diversely, effectively and with a high yield. Even crop rotation plays an important role in planning! The integrated seasons influence the game and provide the player with a constant stream of tasks and jobs.

The local farmers market is your first stepping-stone to success! After just a short time, you should take our home grown and harvested produce to the market and earn your first money by selling it. As you sell more, you will soon see more and larger

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machines in your fleet and be able to grow larger quantities of produce. Gradually, you will even be able to construct new buildings and acquire new fields.

## **Features**

- For the first time ever in a farming simulator: Different seasons and yearly planning
- Countless original tractors
- Campaign mode contains a plethora of missions for hours of engrossing fun. It has it all, from short tasks to extensive missions
- Sandbox mode lets the hobby farmer enjoy the game without restrictions - no time pressure or to-do lists

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Title: Professional Farmer 2014  
Genre: Simulation  
Developer:  
PlayWay S.A.  
Publisher:  
United Independent Entertainment GmbH  
Release Date: 27 Nov, 2013

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**Minimum:**

**OS:** Windows XP / Vista / 7 / 8

**Processor:** Intel Core 2 Duo / AMD Athlon X2

**Memory:** 2 GB RAM

**Graphics:** Nvidia GeForce 6800GT / AMD Radeon HD 3650

**DirectX:** Version 9.0c

**Storage:** 4 GB available space

English, French, Italian, German, Polish, Russian, Dutch, Swedish, Norwegian





Domain Interrogator Shadow  
Trinity(Kells)

Kells

[Ability]

If this card is placed in a Kells slot,  
owner gains 1 MP at the end of each  
turn

15% chance of dodging attacks from  
Sonic Type cards

Reduce damage from a Physical Type  
card by 50%

Reduce damage from a Sonic Type  
card by 50%

[Skill]

Sacrifice self to send all of your  
opponent's cards to the Graveyard

IF CARD IS PLACED IN A KELL... Ability

Race		
Deity	Angel	Devil
Spirit	Undead	Human
Machine	Elder God	
Attribute		
Earth	Water	Fire
Wind	Light	Dark
Good	Evil	Force
Physical Immaterial		
Heat	Cold	Electric
Acid	Sonic	
Lv1/15		
COST 4		
AP 1550		
HP 1550		

Close





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Anyways back to the game, it's a simple (not for the difficulty but for the fact it has only few short levels and you can only move from one point to another one) and standard arcade game; there are tons of arcade platformers out there that easily overcome this thing.

Get it only if you want the achievements, you'll find no fun at all. Soundtrack is horrible too.. I've seen a lot of people who aren't super into Far Cry: Primal. And I suppose I understand a lot of their reasoning. But I love this game. Love love love love it.

Personally, I'm tired of guns. Every game has the same guns, they all act the same, it's boring. How many games let you throw a flaming club at someone? Not a whole lot. But this one does. How many games let you tame a jaguar and send it off to bite some guy's face off? Again, not a whole lot - except for this one.

FC: Primal is a huge breath of fresh air. You've got a beautiful, well-realized and well-researched world to go play caveman in. It's immersive as hell, and I adore the treatment of ancient humans - you've got no "ooga-booga thag make rock" nonsense here, but rather a group of ancient people who act like real PEOPLE, a fantastic treatment of what life in the Mesolithic may have been like. There are videogamey concessions made, of course, as there is no archaeological evidence of bee bombs, but they work and make the game a ton of fun.

Yes, I would love to huck bee bombs at one guy, have my owl totem dive bomb another guy, and my cave bear maul three guys while I impale the leader on my super-dope spear. It's great, and I love it.

. Bears Can't Drift is a local multiplayer game, that's based on a familiar concept of crash team racing, which allows you to play up to 4 players split screen on your monitor. Be aware, this game supports controllers and keyboard by pressing Q.

The game it self is interesting and has a fun concept with it Bear idea. The whole game is beautiful of it's use of UE4 engine. On the bad hand, you cannot change your resolution for your highest,

While driving around, you have 3 flags of game types which is, Lab's for the best time, Labs for beating everyone with weapons to be nr.1, and collecting all food in baskets. While using weapons, you can max collect 2 weapons or boosts to fight your enemies. For some etc, you have speedboost, shield, traps, rockets, which you cannot shoot backwards. The maps have traps and secret ways to get through so you also get in first line.

The drifting part is a little bit strange because of the high amount of speed boost you get by using it. In the beginning i didn't even used it, and thought "Why is it even here?". So far it's positive effect is do get first in line quicker.

So, if you are missing Crash team Racing, and need a cuter style with bears local with 4 friends split screen on your machine, then this game is for you.

Here is a demo: <https://www.youtube.com/watch?v=2oIBliMDIXU>



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I remember everything from the original Rhem  
Rather crude for todays market. A very good game.

The game has a lot of upgrade possibilites and can become fast additive.

Vostok Inc is a funny game about capitalism.. It runs smoothly on my Surface Pro 2 with i5-4200U 1.6GHz, 8 Gb RAM and integrated HD Graphics. This is one of the most relaxing games I've played. I also found "books" in space and when I went to the main menu, I found out that these were actual 80+ page retro science fiction novels that you could read within the game. The writing is quirky, and funny and the music is 10/10. I'm going to play this some more once it's finished.. A great little game with different puzzles to test your mind, with very beautiful artwork. This game will keep you occupied for at least a couple of hours. Well worth getting it if it on the cheap.. Quite an impressive game. The visuals are gorgeous, B+ level voice acting and there is a tremendous amount of detail in the games environments. I will say that the early puzzles have been a little bit repetitive. There is also no tutorial on movement. You need to press the trackpad + trigger to move at a tolerable speed when doing free locomotion. You go the speed of a snail if you just use the trackpad alone. Also, the environments, while gorgeously detailed, end up being re-visited on several occasions so hopefully the game opens up with new places to explore. The games lovely title-screen music is also played at certain areas in the game, and stops when you leave that area. It would have been nice to save that lovely song when pivotal parts of the story are revealed.

In summary, while a great game so far, I was hoping it would be on the same level as my two favorite VR games of all time that share similar themes, that being The Gallery and FORM, but it falls just short of them in my opinion. I can still highly recommend it.

Gameplay video --> <https://www.youtube.com/watch?v=NAFKYHZUdWw>

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